### Metric Algebraic Geometry Tutorial

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This tutorial is based on Chapters 6, 7 & 8 of the textbook *Metric Algebraic Geometry* by P. Breiding, K. Kohn, B. Sturmfels (Oberwolfach Seminars, Birkhäuser 2024). Many results in those chapters are due to other excellent mathematicians (see the book for references). Also several of the figures in the following slides were created by others (M. Brandt, G. Marchetti, V. Shahverdi, M. Weinstein).

# **Teaser – Training Neural Networks**

### A Shallow Neural Network

$$\mu: \begin{bmatrix} x \\ y \end{bmatrix} \longmapsto \begin{bmatrix} e & f \end{bmatrix} \sigma \left( \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \right)$$

- the activation function  $\sigma(X)=X^4$  gets applied entrywise
- $a, b, \ldots, f$  are the learnable parameters

This parametrizes quartic homogeneous polynomials in (x, y):

$$Ax^4 + Bx^3y + Cx^2y^2 + Dxy^3 + Ey^4.$$

The Zariski closure of the set of all parametrized polynomials is a 3-fold in  $\mathbb{P}^4$ :

$$2C^3 - 9BCD + 27AD^2 + 27B^2E - 72ACE = 0.$$



Figure: C = 1, A + B = D + E

### Neuromanifold & Network Training

$$(a, b, \dots, f) \longmapsto \mu(x, y) = \begin{bmatrix} e & f \end{bmatrix} \sigma \left( \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \right) \in \operatorname{Sym}_4(\mathbb{R}^2)$$

The image of this map is a proper semi-algebraic set, called the **neuromanifold**  $\mathcal{M}$  of the network (although it has singularities!)

Let's train the network by minimizing the mean squared error loss for given training data  $\mathcal{D} = \{(x_1, y_1, z_1), \dots, (x_1, y_1, z_d)\}$ :

$$\arg\min_{\mu\in\mathcal{M}}\sum_{i=1}^{d}(z_i-\mu(x_i,y_i))^2$$

## Distance Minimization on Neuromanifold

#### **Proposition:**

$$\arg\min_{\mu\in\mathcal{M}} \sum_{i=1}^{d} (z_i - \mu(x_i, y_i))^2 = \arg\min_{\mu\in\mathcal{M}} (\mu - u)^\top Q(\mu - u), \quad \text{where}$$



$$Q := V^\top V, \ u := V^+ z,$$

$$V := \begin{bmatrix} x_1^4 & x_1^3y_1 & x_1^2y_1^2 & x_1y_1^3 & y_1^4 \\ x_2^4 & x_2^3y_2 & x_2^2y_2^2 & x_2y_2^3 & y_2^4 \\ & & \vdots \\ x_d^4 & x_d^3y_d & x_d^2y_d^2 & x_dy_d^3 & y_d^4 \end{bmatrix}$$

# **Curvature & Volumes of Tubes**

### Plane Curves & Curvature

- Let  $C = \{f(x_1, x_2) = 0\} \subset \mathbb{R}^2$ ,  $\nabla f(x) \neq 0$  on C.
- Unit normal and tangent fields:



#### Regions of high curvature are often critical points of distance minimization!

# Evolute, Inflections & Critical Curvature

• Radius of curvature r(x) = 1/c(x), center of curvature

 $\Gamma(x) = x - r(x) N(x).$ 

- The evolute / ED discriminant E is the Zariski-closure of all centers Γ(x).
- Special points on C:

Inflection point:

 $c(x) = 0 \iff \Gamma(x)$  at infinity.

Critical curvature:

$$\nabla c(x) \perp T(x) \Leftrightarrow \text{ cusp on } E.$$

On the ED discriminant, critical points of Euclidean distance collide.



# Counting Inflection & Critical Points

- Homogenize  $f \to F(x_0, x_1, x_2)$ . Let  $H_0$  be its  $3 \times 3$  Hessian.
- Curvature formula

$$c(x) = \frac{-\det H_0}{(d-1)^2 (f_1^2 + f_2^2)^{3/2}} \Big|_{x_0=1},$$

where  $d = \deg f$  and  $f_i = \frac{\partial f}{\partial x_i}$ .

• Inflection points:  $f = \det H_0 = 0$ .

By Bézout:  $\#_{\mathbb{C}} = 3d(d-2)$ , By Klein:  $\#_{\mathbb{R}} \le d(d-2)$ .

• Critical curvature:

$$\#_{\mathbb{C}} = 2d(3d-5).$$

• Example (Trott curve, d = 4): 8 real inflections, 24 real critical points.



### Curvature of Higher-Dimensional Varieties

- Let  $X \subset \mathbb{R}^n$  be cut out by  $f_1, \ldots, f_k$ , Jacobian  $J = (\nabla f_1(x) \cdots \nabla f_k(x))$ .
- A normal vector  $v = J w \neq 0$ , unit normal N = v/||v||. Tangent  $t \in T_x X$ .
- Curvature in direction (t, v):

$$c(x,t,v) = \frac{1}{\|v\|} t^T \Big( \sum_{i=1}^k w_i H_i \Big) t.$$

- This quadratic form on  $T_x X$  is the second fundamental form  $II_v$ .
- Its self-adjoint linear map is the Weingarten map L<sub>v</sub>.
   Eigenvalues = principal curvatures.

# Volumes of Tubular Neighborhoods

Tube of radius  $\varepsilon$ :

Tube
$$(X, \varepsilon) = \{ u \in \mathbb{R}^n \mid \min_{x \in X} \|x - u\| < \varepsilon \}.$$

For X a neuromanifold, the volume of the tube measures the expressivity of the neural network!

Let  $X \subset \mathbb{R}^n$  be smooth and compact.



 $\varphi_{\varepsilon}: \mathcal{N}_{\varepsilon}X = \{(x,v) \mid x \in X, v \perp T_xX, \|v\| < \varepsilon\} \to \operatorname{Tube}(X,\varepsilon), \ (x,v) \mapsto x + v$ 

is a diffeomorphism.

• For *ε* < the reach of *X*: Weyl's tube formula:

$$\operatorname{vol}(\operatorname{Tube}(X,\varepsilon)) = \sum_{0 \le 2i \le m} \kappa_{2i}(X) \varepsilon^{n-m+2i}, \quad m = \dim(X),$$

where  $\kappa_{2i}$  are integrals of the 2i-minors of the Weingarten map  $L_w$ .



# Medial Axis & Offset

The medial axis  $Med(X) \subset \mathbb{R}^n$  is the set of points having at least two distinct closest points on X.

If X is semialgebraic then so is Med(X).

#### **Proposition:**

$$dist(X, Med(X)) = reach(X).$$

Hence points within distance  $< \operatorname{reach}(X)$  from X have a unique nearest point on X.



# Bottlenecks, Curvature, and Reach

 A bottleneck is a pair {x, y} ⊂ X, x ≠ y, for which x − y is normal to both T<sub>x</sub>X and T<sub>y</sub>X.

• Its width is 
$$b(x, y) = \frac{1}{2} ||x - y||$$
.

$$B(X) = \min_{\text{bottlenecks}} b(x, y).$$

• The maximal curvature of X is

 $C(X) = \max_{x \in X} \max_{i} |c_i(x)|,$ 

where  $c_i(x)$  are principal curvatures at x. **Theorem:** For X smooth,

 $\operatorname{reach}(X) = \min\{B(X), 1/C(X)\}.$ 



## Offset Hypersurfaces & Offset Polynomial

• Let  $X \subset \mathbb{R}^n$  be irreducible. Its *ED correspondence* is

$$\mathcal{E}_X = \overline{\{(x, u) \mid x \in X, \ u - x \perp T_x X\}} \ \subset \ X \times \mathbb{C}^n.$$

• Offset correspondence:

$$\mathcal{OC}_X = \{(x, u, \varepsilon) \in \mathcal{E}_X \times \mathbb{C} \mid ||u - x||^2 = \varepsilon^2\}.$$

• The closure of its projection to  $(u, \varepsilon)$  is the offset hypersurface

 $\operatorname{Off}_X \subset \mathbb{C}^n \times \mathbb{C}, \quad \operatorname{codim} = 1.$ 

• Hence there is a defining offset polynomial

$$g_X(u,\varepsilon) = 0.$$



### Offset Hypersurface of the Parabola



## Offset Discriminant & its Decomposition

Define the offset discriminant  $\delta_X(u) = \operatorname{Disc}_{\varepsilon}(g_X(u,\varepsilon))$  and

 $\Delta_X^{\text{Off}} = V(\delta_X) \subset \mathbb{C}^n.$ 

- A point u lies in  $\Delta_X^{\rm Off}$  iff
  - it has a multiple critical value  $(u \in \Sigma_X)$ , the ED discriminant),
  - or two distinct critical points lie at equal distance (the bisector hypersurface Bis<sub>X</sub>).
- Theorem (Horobeț–Weinstein): Write  $M_X := \overline{\operatorname{Med}(X)}$ . Then

 $\Delta_X^{\text{Off}} = \text{Bis}_X \cup \Sigma_X \supseteq X \cup M_X \cup \Sigma_X.$ 



## Computing Normals & Curvature from the Offset Polynomial

• For  $u \notin \Delta_X^{\text{Off}}$ , let  $\varepsilon(u)$  be a local real root of  $g_X(u,\varepsilon) = 0$ . Suppose that  $x \in X$  is the critical point corresponding to  $(u,\varepsilon)$ . By implicit differentiation,

$$\nabla_u \,\varepsilon(u) = -\left(\frac{\partial g_X}{\partial \varepsilon}\right)^{-1} \frac{\partial g_X}{\partial u},$$

which is a unit normal vector at x on X.

• Differentiating  $\nabla_u \varepsilon(u)$  in direction  $t \in T_x X$  gives the second fundamental form evaluated at t. This means:

$$II_{u-x}(t) = \lim_{\substack{s \to 0 \\ s > 0}} t^{\top} \left( \frac{\partial^2 \varepsilon}{\partial u^2} (x + s(u - x), s\varepsilon) \right) t.$$

• Conclusion: from  $g_X$  one extracts both the normal field and all principal curvatures of X.

### example: parabola

For 
$$X = V(x_2 - x_1^2)$$
, we find  $\frac{d\varepsilon}{du}(u, \varepsilon) = \frac{1}{p}(h_1, h_2)$ , where  
 $h_1 = -96u_1\varepsilon^4 + (192u_1^3 + 64u_1u_2^2 - 16u_1u_2 + 40u_1)\varepsilon^2 - 4u_1(u_1^2 - u_2)(24u_1^2 + 16u_2^2 - 16u_2 + 1)$   
 $h_2 = (-32u_2 - 32)\varepsilon^4 + (64u_1^2u_2 - 8u_1^2 + 96u_2^2 + 16u_2 - 8)\varepsilon^2$   
 $- 2(u_1^2 - u_2)(16u_1^2u_2 2 - 20u_1^2 - 32u_2^2 + 12u_2 - 1)$   
 $p = -96\varepsilon^5 + (192u_1^2 + 64u_2^2 + 128u_2 - 32)\varepsilon^3$   
 $+ (-96u_1^4 - 64u_1^2u_2^2 + 16u_1^2u_2 - 64u_2^3 - 40u_1^2 - 16u_2^2 + 16u_2 - 2)\varepsilon.$ 

example:

• for  $u=(0,\frac{1}{4})$  and  $\varepsilon=\frac{1}{4}$ , this computes the unit normal (0,1) at x=(0,0)

• the Hessian matrix of  $\varepsilon(u)$  is a large expression

• evaluated at 
$$(su, s\varepsilon) = (0, \frac{s}{4}, \frac{s}{4})$$
 and letting  $s \to 0$  yields  $A = \begin{bmatrix} -2 & 0 \\ 0 & 0 \end{bmatrix}$ 

# **Voronoi Cells**

### Voronoi Cells

**Definition:** Let  $X \subset \mathbb{R}^n$  and fix  $y \in X$ . The Voronoi cell of y is

$$\operatorname{Vor}_X(y) = \{ u \in \mathbb{R}^n \mid y \in \arg\min_{x \in X} \|u - x\| \}$$



The union of the boundaries of the Voronoi cells is the medial axis.

**Proposition**:  $X \subset \mathbb{R}^n$  algebraic variety,  $y \in X$  is smooth. Then  $\operatorname{Vor}_X(y)$  is a full-dimensional, convex, semialgebraic subset of the *affine normal space* 

$$N_X(y) = y + N_y X$$
  
= {u | u - y \perp T\_y X}.

### Voronoi Cells & Singularities





at a smooth point of a space curve

the Voronoi cell at the singularity is 2-dimensional, i.e., that point is the closest with **positive** probability! (medial axis)

Singularities of neuromanifolds can cause implicit biases.

### Voronoi Cells & ED discriminant



The number or type of critical points change when crossing the medial axis or the **ED discriminant**.

### An Overview



Many theoretical and computational questions remain! Check out our accompanying exercises. :)