



What is Nonlinear Algebra?

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Linear algebra

All undergraduate students learn about Gaussian elimination, a general method for solving linear systems of algebraic equations:

Input:

x + 2y + 3z = 57x + 11y + 13z = 17 19x + 23y + 29z = 31

Output:

x = -35/18y = 2/9z = 13/6

Solving very large linear systems is central to applied mathematics.

Non-linear algebra

Lucky students also learn about Gröbner bases, a general method for non-linear systems of algebraic equations:

Input:

$$x^{2} + y^{2} + z^{2} = 2$$

 $x^{3} + y^{3} + z^{3} = 3$
 $x^{4} + y^{4} + z^{4} = 4$

Non-linear algebra

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 $x^{4} + y^{4} + z^{4} = 4$

Output: $3z^{12} - 12z^{10} - 12z^9 + 12z^8 + 72z^7 - 66z^6 - 12z^4 + 12z^3 - 1 = 0$

 $4y^{2} + (36z^{11} + 54z^{10} - 69z^{9} - 252z^{8} - 216z^{7} + 573z^{6} + 72z^{5} - 12z^{4} - 99z^{3} + 10z + 3) \cdot y + 36z^{11} + 48z^{10} - 72z^{9} - 234z^{8} - 192z^{7} + 564z^{6} - 48z^{5} + 96z^{4} - 96z^{3} + 10z^{2} + 8 = 0$ $4x + 4y + 36z^{11} + 54z^{10} - 69z^{9} - 252z^{8} - 216z^{7}$

 $+573z^6 + 72z^5 - 12z^4 - 99z^3 + 10z + 3 = 0$

This is very hard for large systems, but ...

The world is non-linear!

Many models in the sciences and engineering are characterized by polynomial equations. Such a set is an algebraic variety $X \subset \mathbb{R}^n$.

- computer vision
- algebraic statistics
- machine learning
- optimization

Computer Vision

Structure from Motion

Reconstruct 3D scenes and camera poses from 2D images

Rome in a Day: S. Agarwal, Y. Furukawa, N. Snavely, I. Simon, S. Seitz, R. Szeliski

Reconstruct 3D scenes and camera poses from 2D images

• Step 1: Identify common points and lines on given images



 Step 2: Reconstruct coordinates of 3D points and lines as well as camera poses

Reconstruct 3D scenes and camera poses from 2D images

Step 1: Identify common points and lines on given images



 Step 2: Reconstruct coordinates of 3D points and lines as well as camera poses

 \Rightarrow This is an algebraic problem!



A camera is a 3×4 matrix C which takes pictures of points in projective 3-space via

$$\mathbb{P}^3 \longrightarrow \mathbb{P}^2,$$
$$P \longmapsto CP.$$



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• Each camera matrix C is a point in \mathbb{P}^{11} .

 There can be restrictions on the camera matrix C, e.g. by assuming that the focal length of the camera is known.

Given 2 images of 7 points, can we recover the 7 points in 3D and the 2 cameras?



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Formally, we study the joint camera map $\Phi : (\mathbb{P}^3)^7 \times (\mathbb{P}^{11})^2 \dashrightarrow (\mathbb{P}^2)^{14},$ $(P_1, \dots, P_7, C_1, C_2) \longmapsto (C_1 P_1, \dots, C_1 P_7, C_2 P_1, \dots, C_2 P_7),$

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The projective linear group PGL(4) acts on the fibers $\Phi^{-1}(x)$ via

$$g.(P_1,\ldots,P_7,C_1,C_2)=\left(gP_1,\ldots,gP_7,C_1g^{-1},C_2g^{-1}
ight).$$

Practically, this means that we can only hope to recover points and cameras **up to projective transformations**.

joint camera map:

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we can adapt the joint camera map:

$$\Phi: \quad \left(\left(\mathbb{P}^3 \right)^7 \times \left(\mathbb{P}^{11} \right)^2 \right) / \operatorname{PGL}(4) \quad \dashrightarrow \quad \left(\mathbb{P}^2 \right)^{14}$$

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its fibers are generically finite!

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 $\Phi: \quad \left(\left(\mathbb{P}^3 \right)^7 \times \left(\mathbb{P}^{11} \right)^2 \right) / \operatorname{PGL}(4) \quad \dashrightarrow \quad \left(\mathbb{P}^2 \right)^{14}$ dimension: $3 \cdot 7 + 11 \cdot 2 - 15 = 28 = 2 \cdot 14$

its fibers are generically finite! in fact, over C, there are generically 3 solutions to the 7-point problem solving naively: 28 quadratic equations in 28 unknowns

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A more complicated finite problem



Incidences are modeled by flag varieties: $\mathcal{F}_k := \{(P, L) \in \mathbb{P}^k \times \operatorname{Gr}(1, \mathbb{P}^k) \mid P \in L\}$ joint camera map:

 $\Phi: \left(\operatorname{Gr}(1, \mathbb{P}^3) \times \left(\mathcal{F}_3\right)^4 \times \left(\mathbb{P}^{11}\right)^3\right) / \operatorname{PGL}(4) \dashrightarrow \operatorname{Gr}(1, \mathbb{P}^2)^3 \times \left(\mathcal{F}_2\right)^{12}$

Algebraic Statistics

Let $\{\mu_{\theta} \mid \theta \in \Theta\}$ be a family of probability distributions on \mathbb{R}^d . Can we recover a distribution in the family if we know enough of its **moments**?

 $m_{i_1i_2\dots i_d}(\mu_{ heta}) = \int_{\mathbb{R}^d} w_1^{i_1} w_2^{i_2} \cdots w_d^{i_d} \,\mathrm{d}\mu_{ heta} \quad ext{ for } i_1, i_2, \dots, i_d \in \mathbb{Z}_{\geq 0}$

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Example:

Let $\Theta = \{(a, b) \in \mathbb{R}^2 \mid a \leq b\}$ be the space of **line segments** in \mathbb{R} . Let $\mu_{(a,b)}$ be the uniform probability distributions on the line segment (a, b).

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$$\Rightarrow m_i(\mu_{(a,b)}) = \frac{1}{b-a} \int_a^b w^i \, \mathrm{d}w = \frac{1}{i+1} \frac{b^{i+1} - a^{i+1}}{b-a}$$
$$= \frac{1}{i+1} \left(a^i + a^{i-1}b + a^{i-2}b^2 + \ldots + b^i \right)$$

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ight) \end{aligned}$$

The first two moments m_1, m_2 yield two solutions (a, b), but only one with $a \le b$.

The moments m_1, m_2, \ldots, m_r of a line segment (a, b) are not algebraically independent! **The lie on a surface in** \mathbb{R}^r .



• for r = 3, the surface is defined by $2m_1^3 - 3m_1m_2 + m_3 = 0$

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- for r = 3, the surface is defined by $2m_1^3 3m_1m_2 + m_3 = 0$
- it contains the twisted cubic curve corresponding to degenerate line segments (a, a) of length 0

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Practical meaning:

If the given moments have noise, we cannot recover the line segment!

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 \Rightarrow We need to understand the moment surface, i.e. the algebraic dependencies among the moments.

The moment surface in \mathbb{R}^r of the first r moments m_1, m_2, \ldots, m_r

• has degree $\binom{r}{2}$

 \blacklozenge and its prime ideal is generated by the 3 \times 3 minors of

 $\left(\begin{array}{cccccc} 0 & 1 & 2m_1 & 3m_2 & 4m_3 & \cdots & (r-1)m_{r-2} \\ 1 & 2m_1 & 3m_2 & 4m_3 & 5m_4 & \cdots & r & m_{r-1} \\ 2m_1 & 3m_2 & 4m_3 & 5m_4 & 6m_5 & \cdots & (r+1)m_r \end{array}\right).$

These cubics form a Gröbner basis.

Intermezzo: Optimization finding a closest point on an algebraic variety

Euclidean distance degree

The **ED** degree of an algebraic variety $X \subset \mathbb{R}^n$ is the number of critical points (over \mathbb{C}) of the Euclidean distance

 $\begin{array}{l} X \longrightarrow \mathbb{R}, \\ x \longmapsto \|x - u\|^2 \end{array}$

between a generic point $u \in \mathbb{R}^n$ and the variety X.

EDdeg(ellipse) = 4

EDdeg(circle) = 2



back to Algebraic Statistics

Let $\{\mu_{\theta} \mid \theta \in \Theta\}$ be a family of probability distributions on \mathbb{R}^d . Can we recover a distribution in the family if we know enough of its **moments**?

Similarities to reconstruction in computer vision: Instead of the joint camera map, we study the moment map

 $\begin{array}{c} \Phi: \Theta \longrightarrow \mathbb{R}^{\mathcal{I}}, \\ \theta \longmapsto m_{i_1 i_2 \dots i_d}(\mu_{\theta}), \end{array}$

where $\mathcal{I} \subset \mathbb{Z}_{\geq 0}$ is a finite index set, and ask for its fibers.

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Typical settings in practice:

1. the fibers of Φ are generically finite and non-empty

ightarrow can solve reconstruction problem for any generic input

2. $im(\Phi)$ lies in a proper subvariety

 \rightarrow need to denoise input before reconstructing
Let $\Theta = \{\Box \subset \mathbb{R}^2\} \subset (\mathbb{R}^2)^4$ be the space of **quadrilaterals** in \mathbb{R}^2 . Let μ_{\Box} be the uniform probability distribution on the quadrilateral \Box .

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Let \mathcal{I} be as shown on the right. The fibers of $\Phi : \Theta \to \mathbb{R}^8$ are generically finite, of cardinality 80 over \mathbb{C} .



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The dihedral group of order 8 acts on each fiber. ~> Each fiber consists of 10 "quadrilaterals".







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The Zariski closure of the image of $\Phi : \Theta \to \mathbb{R}^9$ is a hypersurface.

We can compute it using the **invariant ring** of the **affine group** $Aff(\mathbb{R}^2)$.





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The moment hypersurface has degree 18. Its defining polynomial has 5100 terms.

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6 12 3 2 12 2 4 12 5 11 4 11 2 2 11 2 3 11 2 2 3 11 2 2 3 11 2 2 3 11 2 2 3 11 2 2 3 11 2 3 2 3
2 4 10 2 5 10 2 3 10 2 2 2 10 2 2 2 10 2 2 2 10 2 2 3 10 2 3 10 3 10
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3 3 6 6 2 3 6 6 3 5 7 2 3 5 7 186624m00 m02 m10 m11 - 243544320m00 m01 m01 m11 - 103576320m00 m01*m02*m03*m10 m11 + 19215306m00 m00 m10 m11 - 256981248m00*m01 m10 m11 - 272097792m00 m01 m02*m10 m11 -
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4 2 3 8 5 3 8 5 2 9 6 10 2 3 10 2 2 4 10 2 50015323mbd mbi nið mil mi2 + 3981312mbd mb2*nið mil mi2 + 5308416mbð mbi*nið mil mi1 mi2 - 14171766mb9*nbi mb2 mið mi2 + 17557236mb0 mb2 mið mi2 -
2 2 10 2 2 2 10 2 3 2 10 2 3 2 10 2 3 2 10 2 3 2 20 20995200m00 m01*m02 m03*m10 m12 + 15764400m00 m01 m03 m10 m12 - 2624400m00 m02*m03 m10 m12 + 85538560m0*m01 m02 m10 m12*m12 - 49128768m00 m01*m02 m10 m11*m12 -
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Find distribution best explaining data

Central question:

- Let $\{\mu_{\theta} \mid \theta \in \Theta\}$ be a family of probability distributions.
- Let $Y = (Y_1, \ldots, Y_n)$ be *n* samples of observed data.

Can we find a distribution in the family that best fits the empirical data Y?

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Approach: maximize the likelihood function

 $L_{Y}(\theta) := \mu_{\theta}(Y_{1}) \cdots \mu_{\theta}(Y_{n}), \quad \text{where } \theta \in \Theta.$



A maximum likelihood estimate (MLE) is a distribution in the family that maximizes the likelihood L_Y .

Consider two random variables X and Y having m and n states. Their joint probability distribution is an $m \times n$ matrix

P =	<i>p</i> ₁₁	<i>p</i> ₁₂	<i>p</i> _{1<i>n</i>}
	<i>p</i> ₂₁	<i>p</i> ₂₂	<i>p</i> _{2n}
	_ p _{m1}	<i>p</i> _{m2}	p _{mn}

whose entries are non-negative and sum to 1.

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$P \equiv$	÷			
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	÷		
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 \mathcal{M}_r comprises mixtures of r independent distributions. Its elements P represent conditionally independent distributions.

Suppose i.i.d. samples are drawn from an unknown distribution. We summarize these data also in a matrix

 $Y = \begin{bmatrix} y_{11} & y_{12} & \cdots & y_{1n} \\ y_{21} & y_{22} & \cdots & y_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ y_{m1} & y_{m2} & \cdots & y_{mn} \end{bmatrix}.$

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The likelihood function is the monomial

$$L_Y(P) = \prod_{i=1}^m \prod_{j=1}^n p_{ij}^{y_{ij}}.$$

MLE

An MLE for data Y is a rank-r matrix $P \in \mathcal{M}_r$ maximizing $L_Y(P)$.

ML degree

The **ML degree** of a family of distributions is the number of critical points (over \mathbb{C}) of the likelihood function for generic data.

some known¹ ML degrees of the rank varieties \mathcal{M}_r :

	(m,n) =	(3,3)	(3,4)	(3,5)	(4, 4)	(4, 5)	(4, 6)	(5,5)
r = 1		1	1	1	1	1	1	1
<i>r</i> = 2		10	26	58	191	843	3119	6776
<i>r</i> = 3		1	1	1	191	843	3119	61326
<i>r</i> = 4					1	1	1	6776
<i>r</i> = 5								1

¹Hauenstein, Rodriguez, Sturmfels: *Maximum likelihood for matrices with rank constraints*, Journal of Algebraic Statistics **5** (2014) 18–38.

Machine Learning

Neural networks

IV - XXX XX

Neural networks



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-XXX











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2. dim
$$\mathcal{M}_{\Phi} \leq d_w$$

Linear networks

A linear network is defined by a map $\Phi : \mathbb{R}^{d_w} \times \mathbb{R}^{d_x} \longrightarrow \mathbb{R}^{d_y}$ of the form

 $\Phi(w, x) = W_h W_{h-1} \dots W_1 x,$ where $w = (W_h, \dots, W_1)$ and $W_i \in \mathbb{R}^{d_i \times d_{i-1}}$,

(so $d_w = d_h d_{h-1} + \ldots + d_1 d_0$, $d_x = d_0$ and $d_y = d_h$).

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Example

The neuromanifold of the linear network Φ is the bounded rank variety

$$\mathcal{M}_{\Phi} = \left\{ M \in \mathbb{R}^{d_h \times d_0} \mid \operatorname{rk}(M) \leq \underbrace{\min\{d_0, d_1, \dots, d_h\}}_{\text{rk}} \right\}$$

Loss landscapes

A loss function on a neural network $\Phi : \mathbb{R}^{d_w} \times \mathbb{R}^{d_x} \longrightarrow \mathbb{R}^{d_y}$ is of the form

$$L: \mathbb{R}^{d_w} \xrightarrow{\mu} \mathcal{M}_{\Phi} \xrightarrow{\ell|_{\mathcal{M}_{\Phi}}} \mathbb{R},$$
$$w \longmapsto \Phi(w, \cdot)$$

where ℓ is a functional defined on a subset of $C(\mathbb{R}^{d_x}, \mathbb{R}^{d_y})$ containing \mathcal{M}_{Φ} .

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Source: Li, Hao, et al. "Visualizing the loss landscape of neural nets." Advances in Neural Information Processing Systems. 2018.

Quadratic loss on linear networks

Fixed data matrices $X \in \mathbb{R}^{d_0 \times s}$ and $Y \in \mathbb{R}^{d_h \times s}$ define a quadratic loss

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Observation If $XX^T = I_{d_0}$ ("whitened data"), then $\ell_{X,Y}(M) = ||M - YX^T||_F^2 + \text{const.}$

Minimizing $\ell_{X,Y}$ on the bounded rank variety $\mathcal{M}_{\Phi} = \{M \mid \mathrm{rk}(M) \leq r\}$ is equivalent to minimizing the Euclidean distance of YX^{T} to \mathcal{M}_{Φ} .

(|| - X)

How to solve systems of polynomial equations? (besides Gröbner bases)



Numerical algebraic geometry monodromy


















Application areas

- computer vision
- algebraic statistics
- machine learning
- optimization
- robotics



complexity theory
biochemistry
music

The world is non-linear!

Toolbox

- algebraic geometry
- combinatorics
- convex and discrete geometry
- representation theory
- symbolic and numerical computations
- tropical geometry